

Cardboard Economics

Unit: Convert Design Document to Rulebook	
Workshop: 14	Date: Dec

Objective(s): Convert design document to rulebook.

Materials & Resources: CBE Forum, game library ,
Please review included rulebooks

Lesson Agenda: _____

Time (): _____

Lesson Elements: Tech writing, composition, art aesthetics, pre-production

Engagement: Students will convert their design document into the rulebook for production or as a finalized deliverable.

Assessment/Evaluation:

Homework:

Reflection on Plan and Instruction:

Notes:

Examples:

- Rule book should contain
- Rules (of course)
- All components and their descriptions
- A turn example
- Art for the game
- Credits to the designers (students)